**Seeing Things Differently:**

**Graphic Novels**

[**http://graphicnovelstudy.wikispaces.com**](http://graphicnovelstudy.wikispaces.com)

**Why graphic novels?**

**Why graphic novels?**

* The library caters for a **variety** **of interests** by stocking a wide range of graphic novels.
* Graphic novels are more **attractive to reluctant readers** as they include images as well as written text.
* As some graphic novels can be read in one sitting, they are **more accessible** to those reluctant readers.
* Graphic novels can also be a **challenging read**, depending on the reader’s choice. Not only do they **cater for a variety of interests** but they also cater for a **variety of skill levels** of readers.
* It is a **different medium to study**. An alternative to studying a standard novel. Allow all students to appreciate the validity of such a study.
* To **familiarise** the students with the current collection in our library and to **seek feedback** for further development.

**Why a wiki?**

* Firstly, we wanted to **keep a record** of what we were doing.
* The wiki **provides a forum** to share what we have done with this unit with our colleagues.
* It can be **developed, added to** and **adapted**. We found that it was a great medium for collaboration.
* It lends itself to being an open forum where any BHS English teacher (if they join as a friend) can add their comments or ideas about the unit.
* As an alternative, we could use the wiki as a forum for students to hand their work in and comment on each other’s work.
* The wiki provides links to further resources including reviews.

**Responding differently – non written responses**

* Non written responses cater for a variety of learning styles
* It is an alternative to responding to reading novels
* Graphic organisers (using visual literacy to read/understand visual literacy)
* Inquiry based unit
* Choice for students

Other ideas:

**There are many other things that you could do when implementing your own Graphic Novel unit:**

* blogs about graphic novels
* ‘voice threads’ about graphic novels
* Reading circles
* Oral presentations about graphic novels
* Graphic novels about graphic novels

Really, when implementing graphic novels in the classroom, the options are endless…